

Independent Scholarship Award: A Level Music Technology

Bronze (Must Be Completed)	Silver	Gold
<p>Complete the Y11 to Y12 Summer Work document attached.</p> <ol style="list-style-type: none"> 1. Read the document “Key Principles of Music Technology, and make notes on its content. 2. Go through ALL of the Key Principles listed in the Summer Work document, and create a detailed document for each of them. 3. Research and create a timeline based on Commercial media formats. 4. Using your preferred music streaming service, create a playlist that includes at least 3 examples from each of the genres and sub-genres listed on Moodle. <p>Contact Mr Holeyman (DHoleyman@rmgs.org.uk) if you have any questions</p>	<p>Choose any 3 of the Key Principles listed on the Summer Work document.</p> <ol style="list-style-type: none"> 1. Create a (PowerPoint) presentation on each of them to accompany your detailed document. 2. The presentation should include some history and context of the key principle, as well as images, video and audio to explain it in more detail. 	<p>For each of the following effects, create a playlist of songs that use that effect. Identify the specific timings of when that effect was used in the song.</p> <ul style="list-style-type: none"> • Reverb • Delay • Distortion • Chorus • Flange/Phaser • Wah-wah <p>Create a playlist of at least 5 songs. The songs should be a mixture of genres, and come from different eras where possible.</p> <p>Identify how the engineer would have achieved that effect for each recording. Bear in mind the year the song was recorded in your answer.</p>