Independent Scholarship Award: A Level Music Technology		
Bronze (Must Be Completed)	**Silver**	**Gold**
Complete the Summer Work document attached. 1. Read the document "Key Principles of Music Technology", and make notes on its content. 2. Choose 5 of the Key Principles listed on the "Summer Work" document, and create a detailed resource for each of them. 3. Using your preferred music streaming service, create a playlist that includes at least 3 examples from each of the genres and sub-genres listed below: ● Jazz ● Blues ● Rock 'N' Roll ● Rock ● Metal ● Punk ● Soul ● Disco and Funk ● Reggae ● Acoustic and Folk ● Commercial Pop ● Progressive R&B ● Rap and Hip-Hop ● Electronic and Dance ● Computer Game and Film Music Contact Mr Holeyman (DHoleyman@rmgs.org.uk) if you have any questions	Choose any 3 of the Key Principles listed on the Summer Work document. 1. Create a (PowerPoint) presentation on each of them to accompany your detailed document. 2. The presentation should include some history and context of the key principle, as well as additional images, video or audio to explain the concept in more detail. 3. It MUST include musical examples of its use.	For each of the following effects, create a playlist of songs that use that effect. Identify the specific timings of when that effect was used in the song. ● Reverb ● Delay ● Distortion ● Chorus ● Flange/Phaser ● Wah-wah Create a playlist of at least 5 songs. The songs should be a mixture of genres, and come from different eras where possible. Give a detailed description of when and how each effect was used, and the impact it had on the sound of the track.